Figure 2.1 Modeling Overview

Institutional Game

Repeated Game

BASIC FEATURES

- . Choose constitution
- . Set of trigger points for disciplining center
- . Definition of "institutional power" of center

KEY QUESTIONS

- . What triggers chosen?
- . How strong is center?

BASIC FEATURES

- . Federalism ongoing, repeated
- . States choose to contribute, shirk or exit
- Center determines how much to provide for public goods and how to enforce penalties

KEY QUESTIONS

- . Can federalism be an equilibrium?
- . What factors determine set of equilibrium federations?











